AMENDMENTS TO THE CLAIMS

The following listing of claims will replace all prior versions and listings of claims in the subject application:

1. (currently amended) A method for providing ~~the~~ projected effects of wagering on parimutuel pools to a user in an interactive wagering system, comprising:

receiving user input to propose a wager that is associated with at least one parimutuel pool;

obtaining information that affects the user's potential winnings <u>from the at least one parimutuel pool</u> based on the user input<u>, wherein the information is obtained over a communications link</u>; and

providing what projected effect the user's proposed wager would have on the parimutuel pool to the user.

2. (original) The method of claim 1, wherein the user input comprises a selection of a wager amount.

3. (original) The method of claim 1, wherein the user input comprises a selection of a wager type.

4. (original) The method of claim 1, wherein the user input comprises a selection of a race track.

5. (original) The method of claim 1, wherein the user input comprises a selection of a race.

6. (original) The method of claim 1, wherein the user input comprises a selection of at least one horse.

7. (original) The method of claim 1, wherein the information obtained comprises parimutuel pool information.

8. (original) The method of claim 1, wherein the information obtained comprises current odds for the wager.

9. (currently amended) The method of claim 1, wherein ~~what~~ the projected effect the proposed wager would have on the parimutuel pool comprises projected odds for the proposed wager.

10. (original) The method of claim 1, wherein the interactive wagering system further comprises a user interface that includes a telephone.

11. (original) The method of claim 10, wherein the projected effect is announced to the user.

12. (original) The method of claim 10, wherein the projected effect is displayed to the user.

13. (original) The method of claim 1, wherein the interactive wagering system further comprises a user interface that includes a set top box.

14. (original) The method of claim 13, wherein the projected effect is displayed to the user.

15. (original) The method of claim 1, wherein the interactive wagering system further comprises a user interface that includes a computer.

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16. (original) The method of claim 15, wherein the projected effect is displayed to the user.

17. (currently amended) A method for providing ~~the~~ projected effects of wagering on odds associated with a proposed wager in an interactive wagering system, comprising:

receiving user input to create the proposed wager that is associated with at least one parimutuel pool;

obtaining ~~parimutuel pool~~ information <u>from the at least one parimutuel pool over a communications link</u>;

obtaining current odds for the proposed wager;

determining what effect the proposed wager would have on the current odds; and

providing projected odds to the user.

18. (original) The method of claim 17, wherein the user input comprises a selection of a wager amount.

19. (original) The method of claim 17, wherein the user input comprises a selection of a wager type.

20. (original) The method of claim 17, wherein the user input comprises a race track.

21. (original) The method of claim 17, wherein the user input comprises a race.

22. (original) The method of claim 17, wherein the user input comprises at least one horse.

23.   (original) The method of claim 17, wherein the interactive wagering system further comprises a user interface that includes a telephone.

24.   (currently amended) The method of claim 23, wherein the ~~projected~~ effect is announced to the user.

25.   (currently amended) The method of claim 23, wherein the ~~projected~~ effect is displayed to the user.

26.   (original) The method of claim 17, wherein the interactive wagering system further comprises a user interface that includes a set top box.

27.   (currently amended) The method of claim 26, wherein the ~~projected~~ effect is displayed to the user.

28.   (currently amended) The method of claim 26, wherein <u>the</u> projected odds<u>,</u> which include the projected effects of placing the proposed wager, [[is]] <u>are</u> displayed in a window.

29.   (previously presented) The method of claim 28, wherein the window is configured to be toggled between displaying the current odds and the projected odds associated with the proposed wager.

30.   (original) The method of claim 17, wherein the interactive wagering system further comprises a user interface that includes a computer.

31.   (currently amended) The method of claim 30, wherein the ~~projected~~ effect is displayed to the user.

32. (currently amended) An interactive wagering system for providing what projected effects wagering would have on parimutuel pools to a user, comprising:

a user input device that receives user input to propose a wager that is associated with at least one parimutuel pool; and

circuitry that is configured to obtain information for the proposed wager <u>from the at least one parimutuel pool</u> that affect <u>the</u> user's potential winnings based on the user input and to display what projected effect[[s]] the user's proposed wager would have on the parimutuel pool to the user, <u>wherein the information is obtained over a communications link</u>.

33. (original) The system of claim 32, wherein the user input comprises a selection of a wager amount.

34. (original) The system of claim 32, wherein the user input comprises a selection of a wager type.

35. (original) The system of claim 32, wherein the user input comprises a selection of a race track.

36. (original) The system of claim 32, wherein the user input comprises a selection of a race.

37. (original) The system of claim 32, wherein the user input comprises a selection of at least one horse.

38. (original) The system of claim 32, wherein the information obtained comprises parimutuel pool information.

39.   (original) The system of claim 32, wherein the information obtained comprises current odds for the proposed wager.

40.   (currently amended) The system of claim 32, wherein the projected effect[[s]] of placing the proposed wager on the parimutuel pool comprises projected odds for the proposed wager.

41.   (original) The system of claim 32, wherein the interactive wagering system further comprises a user interface that includes a telephone.

42.   (original) The system of claim 41, wherein the projected effect is announced to the user.

43.   (original) The system of claim 41, wherein the projected effect is displayed to the user.

44.   (original) The system of claim 32, wherein the interactive wagering system further comprises a user interface that includes a set top box.

45.   (original) The system of claim 44, wherein the projected effect is displayed to the user.

46.   (original) The system of claim 32, wherein the interactive wagering system further comprises a user interface that includes a computer.

47.   (original) The system of claim 46, wherein the projected effect is displayed to the user.

48.   (currently amended) An interactive wagering system for providing what effect wagering would have on current odds associated with a proposed wager, comprising:

a user input device that receives user input to create the proposed wager that is associated with at least one parimutuel pool; and

circuitry that is configured to obtain ~~parimutuel pool~~ information from the at least one parimutuel pool over a communications link, to obtain current odds for the proposed wager, to determine what projected effect[[s]] the wager would have on the current odds, and to display projected odds to the user.

49.   (original) The system of claim 48, wherein the user input comprises a selection of a wager amount.

50.   (original) The system of claim 48, wherein the user input comprises a selection of a wager type.

51.   (original) The system of claim 48, wherein the user input comprises a selection of a race track.

52.   (original) The system of claim 48, wherein the user input comprises a selection of a race.

53.   (original) The system of claim 48, wherein the user input comprises a selection of at least one horse.

54.   (original) The system of claim 48, wherein the interactive wagering system further comprises a user interface that includes a telephone.

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55.   (original) The system of claim 54, wherein the projected effect is announced to the user.

56.   (original) The system of claim 54, wherein the projected effect is displayed to the user.

57.   (original) The system of claim 48, wherein the interactive wagering system further comprises a user interface that includes a set top box.

58.   (original) The system of claim 57, wherein the projected effect is displayed to the user.

59.   (currently amended) The system of claim 57, wherein projected odds, which include the projected effect[[s]] of placing the proposed wager, are [[is]] displayed in a window.

60.   (previously presented) The system of claim 59, wherein the window is configured to be toggled between displaying the current odds and the projected odds associated with the proposed wager.

61.   (original) The system of claim 48, wherein the interactive wagering system further comprises a user interface that includes a computer.

62.   (original) The system of claim 61, wherein the projected effect is displayed to the user.